

ABERDEEN AND DISTRICT JUNIOR PENNANT RULES

(AMENDED JUNE 2016)

Aberdeen and District Junior Pennant League will later be referred to as the 'League'

Annual General Meeting and notes

- a) The AGM of the League will take place on an agreed date in November at the club who was the host club for that year if practical.
- b) The accounts of the League will be prepared for the AGM after the close of accounts on the 30th. September.
- c) Subscriptions for the ensuing year will be agreed at the AGM. A club who cannot fulfil the league program but who can manage to play in the other competitions will be responsible for 50% of the annual subscription.
- d) All clubs must declare their intention of playing in the ensuing year by 30th September each year and certainly no later than the AGM.
- e) Any club who withdraws from the league for any reason will be required to re-apply for membership of the league which will be considered at the next meeting following the application.

Exception to (e) any club who continues to pay their subscription and have informed the league of their intention not to play.

The subscription from each club will be agreed at the AGM in November for the ensuing year.

The honorarium to the Secretary / Treasurer will be agreed at the AGM in November.

1. Player may play for or represent only one club in Junior Pennant Competitions during any one season and that club will hold his handicap, i.e. Home Club by definition of 1983 Rules. A player is either boy or girl
A player who is a member of a club outside the League may play for a club in the League in pennant league matches only. (Exception refer Spence Trophy)
2. Age qualification for season - players must be under 18 years of age on the 1st day of January of the ensuing year.
3. Each team will comprise of 10 players playing 5-off fourball better ball match play.
All games to be played in strict order of handicap and with completed pairs from game No. 1 thro' to game No.5

The first three games will be played off scratch in order of handicap.

With the next two games played off handicap in order of handicap, with the Lowest handicap player giving strokes to the other **three** players at nine-tenths difference in handicap.

The maximum handicap allowed to players will be 28 for boys and 36 for girls.

ALL players must have a National CONGU handicap

In the event of a team having only nine players then the last player will be required to play against two players in game No. 5 and the handicap will be at least the same or higher than the players in the preceding game.

If a team has less players than eight then games would be forfeited accordingly
Team sheets exchanged before start of play.

The minimum number of players for a league match shall be six
(I.e. three pairs playing off scratch) and that if there are younger players available they should play if possible on a shorter course (if available), and in any case efforts should be made to arrange a game of some description for the younger players other than the first six players. This will have no bearing on the match.

4. Scoring will be 2 points for a win, 1 point for a square game and score of each game to be recorded.
5. Matches will be played on a Sunday at noon unless another time has been mutually arranged BUT NOT LATER THAN 3.00 PM.
6. All clubs in Junior Pennant League will be Host Club in rotation.
7. Pennant league matches and all Trophy competitors to be played off YELLOW tees. The only exception will be when a girl plays then she will play off the RED tees and handicap will be not be modified.
8. Dates of matches may be altered by mutual agreement of competing clubs, only on account of course availability. SHORTAGES OF PLAYERS WILL NOT CONSTITUTE A REASON FOR NOT PLAYING. In the event of a club's course not being available, the club will contact their opponents at least 14 days before match to rearrange time and/or venue (not necessarily at home). Failure to comply will result in the club forfeiting the match.
9. In the event of a tie in points, the Leagues Qualification will be as follows:-

If points are the same, then count back on games for and against will apply with largest plus games differential progressing. If there is a further tie (points and games) between two teams, then the result of match between teams will count with winner progressing.

If there is a further tie, then count back between two teams will count, refer Rule 10.

10. All games in semi-finals and final to be played over 18 holes.
Should a match finish all square i.e. 3 games each then the count back will be as follows:-
If a pair wins a game 7 and 5 = 12 points
 2 and 1 = 3 points the highest pointage wins the match
 3 and 1 = 4 points
 1 up = 1 point

Team A				Team B			
		Points				Points	
7 and 6	=	13	1	0	=	0	0
0	=	0	0	5 and 4	=	9	1
0	=	0	0	4 and 3	=	7	1
2 and 1	=	3	1	0	=	0	0
3 and 2	=	5	1	0	=	0	0
0	=	0	0	4 and 2	=	6	1
		21	3			22	3

If still all square then the first pair of both teams will play off sudden death.

11. Results of all matches must be forwarded to the League Secretary on results form by Wednesday following the match.
12. Any difficulties arising from matches played should be reported to the League Secretary.
13. The use DMD's will be allowed in all competitions run by the Aberdeen and District Junior Pennant League.

14 Conclusion of match due to Bad weather

Should a match be started, then bad weather arrives but does not close the course, however the weather becomes worse and the chill factor increases. The match can be concluded by mutual agreement.

Always remember it is the welfare of the juniors especially the younger juniors which should be the primary consideration.

- 1) If any game/games have not gone through the sixth hole when match was concluded, then the match will be declared a draw irrespective of scores in games.
- 2) A result of the match can be declared when all games have gone through the sixth hole and there is an agreed conclusion. The scores of all games will count at that time of agreed conclusion.

Agreed conclusion is between the team managers/organisers to stop match because of the weather and its effect on the players

A match is all five games.

A game is between two v. two players.

eg. of match status after 6 holes at agreed conclusion.

Game 1 A1 is two up on B1 after 9
Game 2 A2 and B2 are square after 9
Game 3 A3 and B3 are square after 8
Game 4 A4 is three down to B4 after 7
Game 5 A5 is one up on B5 after 7

Therefore team A wins the match

SPENCE TROPHY (Played off scratch)

1. Competition between Junior Champions of each club in the League.
2. Thirty six hole qualifying competition with the first four going forward to match play (1st v. 4th. & 2nd. V. 3rd.)
3. Generally it will be the current year's champion who will play, failing that the runner-up. In extenuating circumstances the previous years champion will be considered providing he is under 18 (refer rule 2).
4. Champions should only qualify from the club they played for in the league. However players from outside the League may represent a club in the League if they have won that club's Junior Championship.
If a player is a member of two or more clubs in the League and wins the Junior Championship of more than one he shall represent the club he played for in the League program
5. All competitors to play off scratch.

OFF THE TEE TROPHY

- 1) Teams will consist of four players forming two teams of two players.
- 2) The match will consist of 2 x 2 ball foursome's games and played to the 18th. green with the both games counting towards the result on a holes up basis
- 3) In the event of a square match at the 18th. green then both games will proceed down 19th., 20th etc. until a result is reached with strokes given as for the eighteen holes played.
- 4) The games will be played under handicap conditions as follows:-
Half the difference of the combined handicaps of the two players on each side.
Maximum handicap limit allowed per player will be 10
- 5) Teams may have up to six players available to play on any day and may change their teams between rounds with the six players available
- 6) Order of play will be exchanged by teams before going to the first tee and will not be amended thereafter.
- 7) In the event of a team having insufficient players (i.e. four players) at Tee off time
Then the match will be forfeited in accordance with the rules of golf.
- 8) Rules regarding home club and age will be as per the rules of the
Aberdeen & District Junior Pennant League
Any relevant points not covered above will be decided by the Aberdeen & District Junior Pennant League whose decision will be final.

HECTOR DEY TROPHY

1. Each club to hold qualifying round (Stroke Play Handicap) before the end of June each year.
2. Handicap limit 28.
3. Qualifiers (1 from each Pennant League Club) will contest the Final over 18 holes at the course of Junior Pennant League Host Club.

ALL Finals, Qualifying rounds for the year will generally be played at the host club's course.

HOST CLUB ROTA

Year	Club	off the Tee Zones	
1995	Bon-Accord GC	Aberdeen	Did not play 2013
2018	Cruden Bay GC	North	
2017	Aboyne G.C.	Deeside	
2019	Murcar Links GC	North ??	
	Nigg Bay GC	Aberdeen	Did not play 2013
	Westhill GC	West	Did not play 2013
2020	Hazlehead GC	Aberdeen	
2021	Deeside GC	Aberdeen	
2022	Banchory GC	Deeside	
	Caledonian GC	Aberdeen	Did not play 2015
2023	Portlethen	Aberdeen	
2024	McDonald GC (Ellon)	North	
	Northern GC	Aberdeen	Did not play 2013
2025	Stonehaven GC	Deeside	
	Newmachar G.C.	West	Did not play 2014
2026	Peterculter G.C.	Deeside	
	Royal Aberdeen GC	North ??	Did not host 2012
2012	Auchmill G.C.	Aberdeen	Did not play 2013
2013	Oldmeldrum G.C.	West	Not playing 2015
	Kintore G.C.	West	did not play 2013
	Craibstone G.C.	West	Did not play 2013
	Inchmarlo G.C.	Deeside	Did not play 2013
	Alford G.C.	West	Did not play 2013
2027	Peterhead G.C.	North	
	Newburgh G.C.	North	Did not play 2013
2015	Kemnay G.C.	West	Kemnay should have hosted but hold all their competitions on a Sunday and could not accommodate us.
2028	Inverurie G.C.	West	
2029	Inverallochy	North	

Rota revised Feb. 2017

Clubs and Areas may not match due to decrease of member clubs and clubs coming back to play.