

# RULES AND REGULATIONS FOR COMPETITIONS AND MATCHES ("Rules")

## Section 1 – General

### **BOLD PRINT INDICATES SECTIONS AND CHANGES.**

1. All competitions and matches shall be played from Competition Tees, as defined by the CONGU unified Handicapping System in accordance with:
  - a. The Rules of Golf.
  - b. The Local Rules of the course on which the event is being played.
2. With the exception of junior League matches, all competitions and matches shall be played from the Men's Competition Tees (which are normally indicated by white markers) and where girls play in any competition, they will play from the Ladies tees (usually red)
3. In the event of a 'sudden death' playoff in team events, matchplay, foursomes or for promotion, they will commence immediately following the conclusion of the last game, starting from the 1st hole and playing until one player wins a hole outright.
  - a. In team matches each team Captain must list their number 1 player (Lowest handicap player available) who shall compete in the playoffs, starting from the 1st hole and playing until one player wins a hole outright. If the number 1 player is not available due to illness, injury or extenuating circumstance the next lowest handicap player available shall be moved up to number 1.
  - b. In the event that bad light or severe weather conditions prevents a Playoff taking place, the match will resume on the same course from where they finished the next day or the earliest available date and tee time, to ascertain a winner.
4. Playing members with competition handicaps are entitled to enter all competitions unless stated otherwise in the entry conditions. Senior Members with active handicaps are only entitled to enter the Seniors Championship. The definitions of Playing members and Senior members, as set out in Rule 5 of the Constitution and Rules are:
  - (a) **Playing Members -**  
All full and junior members of a Member Club who are eligible to compete in all competitions arranged by that club, in which medal play conditions prevail and for which a competition scratch score is calculated, subject only to the exclusion by virtue of any restrictions or limitations which may be imposed relating solely to either the handicap or the age of the players who may compete.
  - (b) **Senior Members -**  
Members of a member Club aged 55 and over who are **only** eligible to play in mid-week competitions arranged by that Club in which medal play conditions prevail and for which a competition scratch score is calculated, subject only to the exclusion by virtue of any restrictions or limitations which may be imposed relating solely to either the handicap or the age of the players who may compete.
5. **Junior Events**
  - (a) Entry is limited to all junior Playing Members who are under the age of 18 on 1st January in the year in which a competition or match takes place are eligible to represent that club in all junior competitions.
  - (b) Boys or girls will receive course levelling strokes according to whichever Standard Scratch Score (SSS) is higher, in accordance with CONGU rules, **but will not exceed the maximum handicap limit for the competition.**
  - (c) In matchplay events players will use the stroke index from the card of whoever is **receiving strokes, (in accordance with CONGU rules)**
  - (d) No person over the age of 18 years will be permitted to serve as a caddy for a competitor in a junior competition, or for a player in a junior league match, (with the exception of the junior "Academy League") The penalty for breach of this Rule is set out in rule **10.3** in the Rules of Golf.
  - (e) In all junior competitions, each team must be accompanied by their Junior Organiser, an adult member of their club, parent, family member or adult friend. All juniors 12 years of age or under must be chaperoned on the course by their junior organiser, adult member of their club, parent, family member or adult friend. If a team fails to comply with this rule it will be deemed to have lost the match. If both teams fail to comply, the match will be null and void.
6. In the following paragraphs and sections
  - (a) The word 'Player(s)' relates to those Playing Members, Senior Members or Junior Members who are eligible to take part in the competitions or matches as laid down in these Rules and;
  - (b) The word 'Club(s)' or 'club(s)' relates to a member club.
7. Players or teams who are disqualified for failure to comply with the provisions of Rule **5.3a** of the Rules of Golf may be barred from entering or playing in further competitions for such time as the Executive Committee may determine.

In all competitions a player must complete the specified number of holes or rounds for the competition unless justifiable reason is given in writing **to the Competition Secretary** for not doing so. The Executive Committee's decision as to whether such reason is justifiable or not shall be final.

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8. Entries to individual competitions must be made on the official entry form in accordance with the terms and conditions as stated, and be accompanied by the appropriate entry fee. Starting sheets will be published the day following the closing date for entry. **In all competitions** player’s names must be in the same format as that in which they are held on the computerised handicapping system at their Home Club
9. Team Championships & Union Four-Ball Better Ball Championship
  - (a) Clubs must submit the names, handicaps and CDH ID numbers of the players in their teams to the Competition Secretary no later than 12noon on the Monday prior to the weekend on which the Championship is due to take place.
  - (b) If a club fails to submit details by the prescribed time, its team(s) will not be permitted to take part in the Championship to which that failure relates.
  - (c) Starting Sheets for each Championship will be emailed to clubs on the Tuesday prior to the weekend on which the Championship is due to take place and also posted on the Union’s Web Site **as soon thereafter as is possible.**
  - (d) For the purposes of creating Starting Sheets for Team Championships, players from each team, with minor exceptions, will be placed in consecutive games in ascending handicap sequence.
10. In accordance with Rule **5.3a** of the Rules of Golf, Players must start at the time established by the Committee. No changes to these times will be permitted without the prior consent of the **Competition Secretary.**
11. Unless otherwise provided in the conditions of a particular stroke play competition;
  - (a) Ties in 36-hole competitions will be settled according to the total of the scores for the holes as set out in the table below, taking the scores for Round 2 prior to those for Round 1 in the order as numbered

Round 2	<b>1</b> 1 to 18	<b>2</b> 10 to 18	<b>3</b> 13 to 18	<b>4</b> 16 to 18	<b>5</b> 18	<b>6</b> 4 to 9	<b>7</b> 7 to 9	<b>8</b> 9
Round 1	-	<b>1</b> 10 to 18	<b>2</b> 13 to 18	<b>3</b> 16 to 18	<b>4</b> 18	<b>5</b> 4 to 9	<b>6</b> 7 to 9	<b>7</b> 9

- (b) Ties in 18-hole competitions will be settled according to the totals of the scores for the holes as set out in the above table that relate to Round 1 taken in the order as numbered. If a tie still arises, players or teams with the same scores shall be declared joint winners.
  - (c) No player may receive more than one individual prize in any competition, with the exception of trophies in adult competitions that are specifically for juniors
12. Prize presentations will be held at the time and place as stated on the ‘Competition Details’ that are distributed to clubs at the commencement of the season. In the case of those presentations that are held at the conclusion of a competition, trophies and/or vouchers will be withheld from: -
  - (a) Clubs who do not send a representative; or
  - (b) Individuals who do not attend or send a representative to act on their behalf.
13. Ride on Buggies
  - (a) The use of ride on buggies is generally prohibited. Players should walk at all times unless; following application in writing to the Competition Secretary, permission has been granted to use a ride on buggy. Such permission will only be given in exceptional circumstances.
  - (b) An application to use a ride on buggy by a person who is disabled within the meaning of the Disability Discrimination Act 1995 must be made by the Player themselves and be supported by a medical certificate signed by a registered medical practitioner certifying that the Player is a disabled person within the meaning of the Act, or has an illness or injury that would deem them unable to play golf without the use of a ride on buggy.
  - (c) The application must also be accompanied by an appropriate insurance certificate covering the player and his use of the buggy.
  - (d) All applications will be subject to the Rules of the Host Club, course conditions and any health and safety restrictions.
14. The Executive Committee reserve the right to: -
  - (a) Create and/or amend starting times;
  - (b) Accept or refuse an entry without giving any reason for such decision;
  - (c) Alter the format of an event if it becomes necessary to do so in order to achieve a result and;
  - (d) Deal with any breaches of these Rules by Member Clubs, Players or teams in such a manner as they deem appropriate. The decision of the HHDUGC executive will be final.
15. Distance Measuring Devices.

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When a Local Rule permitting the use of distance-measuring devices is in effect, there is only a breach of Rule **4.3a** of the Rules of Golf if a player uses the device for some purpose that is prohibited by that Rule.

16. **In all matchplay events (including Foursomes), players are expected to complete all rounds of a competition in accordance with Section 1 Rule 7. Breach of this rule may also result in their club being penalised, in accordance with Section 3, Rule 7a and b.**

### **Section 2 - Scratch, Handicap and Junior Leagues**

#### **2.1 Rules applicable to all leagues**

1. Each Member Club shall be entitled to enter one team (**with the exception of the Junior Academy League**).
2. Each team will play home and away matches as set out in the fixture list.
3. Team Captains **MUST** list the members of their team in order of handicaps on the result card **BEFORE** play commences and pairings taken accordingly. If subsequently any player does not play with the person they are paired with on the card, their match will be null and void. If a player(s) listed on the result card is not present when called to tee off, that match will make way for the remaining matches to tee off. If the missing listed player turns up by the allotted time set out in rule 7 of this section, the match can be played with no penalty. If the missing listed player does not turn up by the allotted time, that match will be awarded to their opponents. If a team arrives for a match knowing they cannot field a full team, the team Captain will list the players they have available in Playing handicap order as above, and the opposition will be awarded the other matches, provided they have sufficient players listed and present (unless they have been notified as below)

If a team contacts the opposition informing them that they will be a player(s) short by: - Email or text, then providing the opposition acknowledge receipt of this information by **one of these formats**, the opposition can claim the points for such match(s) without their players(s) having to be in attendance, and preventing unnecessary travel for either team.

4. For the purposes of this Rule, each league is a separate event and Players are not entitled to represent more than one club in the same league in a season.
5. The Home Team Captain at each match is responsible for sending a **copy of the result card via our website score card page or in the event of a problem via email or text**, informing the League Organiser of the result within 2 working days of the match taking place, or forfeits their points, but the opposition will only be awarded the points they actually won in the match. and should ascertain that the result has been received by the League Organiser by reference to the league tables on the Union website. Both teams should retain a copy of the signed result card in case of subsequent disputes or queries.
6. Points will be given for each game in a match, 2 for a win, 1 for a halved game.
7. All matches must start between 5.30pm and 6.15pm in accordance with **Rule 5.3a** of the Rules of Golf. If a player fails to be present and ready to play a game he shall be recorded as having lost.
8. The League Organiser **MUST** be informed of any dispute within 24 hours of the match taking place.
9. Rearranged matches may be played with mutual agreement of both clubs and the League Organiser, within 7 days before or 7 days after the original fixture date, matches not played within this time frame will be null and void.

If the home club cannot host the match on the date set out in the fixture list, or the match is postponed due to the state of the course or the weather on the night of the fixture, then the match **MUST** be played within 14 days on a mutually agreeable date, or failing agreement on a date set by the league Organisers, the League Organiser **MUST** be informed immediately of any postponements. Any infringement of this rule may render the match null and void.

10. Ties for promotion, relegation or 2nd place shall be decided by reference to:
  - (a) the highest number of away points; or if still a tie
  - (b) the combined result of the home & away matches between the Clubs; or if still a tie
  - (c) by a 'Playoff' over a neutral course selected by the Executive; or if still a tie
  - (d) by 'sudden death' playoff, see Section 1, Rule 3

#### **2.2 Rules applicable to Scratch and Handicap Leagues**

1. Senior Members are not entitled to play in league matches.
2. The leagues shall be divided into four divisions
3. At the end of the season promotion and relegation will be two up and two down
4. The winners of each Division will receive the Divisional Shield.
5. All matches will be played over 18 holes.

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### **2.3 Rules applicable to Scratch League**

1. Each team in all divisions shall consist of 4 players, and will play off scratch.

### **2.4 Rules applicable to Handicap Leagues**

1. Each team shall consist of four Players, one not less than 6, one not less than 9, one not less than 12 and one not less than 15, with a maximum handicap limit for playing purposes of 17.
2. In each pairing the higher handicap player will take FULL difference of strokes from the other player in his pairing, with the maximum strokes received of 2.

### **2.5 Rules applicable to Junior Leagues and Junior Academy Leagues**

1. There will be no promotion or relegation between the "Junior League" and the "Junior Academy League".
2. Each league will be divided into a maximum of 4 divisions, with the actual number being dictated by the number of entries.
3. Matches shall take place on Fridays with games starting between the times as prescribed in Rule 7 in Section 2.1 of these Rules or such other times as shall be agreed between the two junior organisers.
4. Players can be any combination of junior boys and girls.
5. Clubs must agree that they will have the necessary number of players available every week except in extenuating circumstances.
6. Refer to Section 1, Rule 2 and 5a, b, and c for tee, course levelling, card and stroke index information.
7. Strokes will be taken according to the stroke indexes on the 18-hole scorecard and the allowance will be the full difference.

### **2.6 Rules applicable to Junior Leagues**

1. Teams shall consist of 4 players and matches will be played over 18 holes.
2. The handicap allowance to the higher handicap golfer will be the full difference between the handicaps of the players, with a maximum permitted Handicap for playing purposes of 36, i.e. higher handicaps will be reduced to this limit.
3. Boys will play from the Men's white tees and girls from the Ladies tees (usually red).
4. Overall Winner.
  - (a) A four-team knockout competition will take place to determine the overall winner, who will receive the Championship Shield.
  - (b) The teams involved will be the champions of each division and as many of the best 2<sup>nd</sup> placed teams as necessary
  - (c) The best 2<sup>nd</sup> placed teams shall be decided by reference to the highest number of away points, or if a tie by the HHDUGC President drawing lots.
  - (d) The 2<sup>nd</sup> placed teams will NOT play in a semi-final containing the champion who was in their division, with the HHDUGC President drawing lots to decide their opponents if necessary.
  - (e) To be eligible for the knockout competition, players must have played a minimum of 2 Junior league matches.
  - (f) The final will be between the winners of the semi-final matches.
  - (g) If any matches in the semi-final or final end in a tie there will be a sudden death playoff. See section 1 Rule 3

### **2.7 Rules applicable to Junior Academy Leagues**

1. Clubs with teams in the "Junior League" may also enter a team in the "Junior Academy League", providing they meet the criteria and have sufficient players.
2. Teams shall consist of 3 players and matches will be played over any 9 holes that are convenient for the clubhouse and determined before the first match tees off.
3. The handicap allowance to the higher handicap golfer will be the full difference between the handicaps of the players.
4. Boys will play from the Men's yellow tees and girls from the Ladies tees (usually red).
5. Parents, guardians, club members, family members or adult friends may accompany these players and are allowed to caddy and give advice if requested by the player concerned.

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### **Section 3 - Scratch, Handicap and Junior Foursomes**

1. There will be an 18-hole foursomes strokeplay qualifying competition, for all 3 categories (Scratch, Handicap and Junior). with the top 8 pairs in each category qualifying for the foursomes matchplay knockout competition. A random draw will then be made for the quarter finals of each matchplay competition. Men and Junior boys in both the Qualifying and matchplay stages will play from the men's tees (usually white markers), whilst junior girls will play from the ladies' tees (usually Red). In addition, all the following rules will apply.
2. **See Section 1, Rule 2 and Rule 5(b), for tee, and course levelling information for juniors.**
3. The Quarter finals, Semi-finals and final will be foursomes **matchplay**.
4. With the exception of the finals, matches will be played on neutral courses over 18 holes and commence between 5.30pm and 6.15pm in accordance with Rule **5.3a** of the Rules of Golf.
5. The finals will be played over 36 holes on a nominated course.
6. If a team is not present and ready to play within the prescribed time the match will be given to the opposing team. If neither team is present and ready to play within the prescribed time, they will both be eliminated.
7. If a team completely fails to present itself for a match, the executive reserve the right to penalise the member club, by having its entitlement to entry into the following year's competition reduced so that:
  - (a) If entitled to enter two teams it will only be entitled to enter one team: or
  - (b) If entitled to enter one team it will not be entitled to enter a team.
8. If it is not possible for the host club to house a match on the date set out in the fixture list, or if a match is postponed due to the state of the course or the weather **the Competition Secretary must be notified immediately, who will then rearrange a new date.** All matches must be played to a conclusion. If bad light or adverse weather conditions prevent a match being completed, it must be replayed on a mutually agreeable date, **and agreed with the Competition Secretary.**
9. Postponed matches and matches to be replayed in accordance with Rules 6 and 7 must be played at the same venue as the original fixture or such other venue as determined by the Competition Secretary.
10. Subject to Rule 9 of this Section, and the relevant foursomes handicap limits specified in section 3.1 "Foursomes Competition Rules," member clubs are entitled to select any two eligible players to represent them in the Scratch, Handicap or Junior Foursomes.
11. For the purposes of this Rule each of the three Foursomes categories is a separate event and players are not entitled to represent more than one team in the same event in a season.
12. The winners must report the results to the **Competition Secretary** within 48 hours, 2 working days of the match taking place.
13. The **Competition Secretary** must also be informed of any matches which are postponed in accordance with Rule 6 or any matches which are to be replayed in accordance with Rule 7 within 24 hours of the date on which match was originally due to be played. If the result of a match, a postponement or a replay is not reported in accordance with the above rules, both teams will be eliminated. This rule will be strictly enforced.

#### **Section 3.1 Foursomes Competitions Category Rules.**

##### **1. SCRATCH.**

The maximum permitted entry is 32 teams for the Qualifier, made up of one team from each Member Club who wish to enter, plus a second team from those clubs who are in the leading 9 eligible positions at the end of the previous year's scratch leagues.

The Quarter finals, Semi-finals and final will be foursomes Matchplay and will be played off scratch. The winners will receive a trophy to hold for a year. Vouchers will be given to the winners and the runners up.

##### **2. JUNIOR.**

Each Member Club may enter up to two teams.

The maximum permitted entry is 32 teams for the qualifier. If the number of entries exceeds this a ballot will be held to decide which of the second teams are to be excluded.

A stroke allowance of half the difference between the combined handicaps, and in the matchplay will be given to the team with the highest combined handicaps. There is a maximum handicap limit for entry of **36.**

**Refer to Section 1 Rule 2 and Rule 5b, for tee and course levelling information**

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The winners will receive a trophy to hold for a year and vouchers will be given to the winners and the runners up.

### **3. HANDICAP.**

The maximum permitted entry is 32 teams for the Qualifier, made up of one team from each Member Club who wish to enter, plus a second team from those clubs who are in the leading 9 eligible positions at the end of the previous year's handicap leagues.

Qualifier matches will be played off handicap, playing Handicaps must be in the range as Section 2 Rule 2.4 Paragraph 2 inclusive, with the handicap on the day of the match determining a Player's eligibility to play.

A stroke allowance of half of the difference between the combined handicaps, and in the matchplay stages will be given to the team with the highest combined handicaps, there is no maximum handicap limit for entry, but all higher handicaps will be reduced to 17 for playing purposes. **Refer to Section 1 Rule 2 and Rule 5b, for tee and course levelling information.**

The winners will receive a trophy to hold for a year. Vouchers will be given to the winners and the runners up.

## **Section 4 – Individual Competitions**

### **4.1. INDIVIDUAL STROKE PLAY CHAMPIONSHIP**

Competition Format - Stroke play over 36 holes off scratch.

Entry will be limited to 81 Players with handicaps of 12 or below at the time of entry.

If more than 81 entries are received a ballot will be held to decide which of the higher handicap Players are to be excluded.

The Player who returns the lowest gross score will be the 'Stroke Play Champion' and hold the 'P S Cockcroft Trophy' for a year and will receive an inscribed memento.

The Junior Player who returns the lowest gross score will hold the 'Jubilee Trophy' for a year see section 1 rule 12. Vouchers will be given for the three lowest gross scores over 36 holes, the best individual net score over 36 holes, the Jubilee Trophy Winner, and the best individual gross score in the 1<sup>st</sup> round of 18 holes and best individual gross score in the 2<sup>nd</sup> round of 18 holes.

The leading 16 Players who return the lowest gross scores will qualify for the 'Match Play Championship'. Any player who is unable to compete in the 'Match Play Championship' will be excluded in determining the leading 16 Players,

### **4.2. MATCH PLAY CHAMPIONSHIP**

The 16 qualifiers will compete off scratch over 18 holes with the exception of the final which will be played over 36 holes.

The draw will be made on the basis as set out in **Committee Procedures section 5F in the Rules of Golf.**

The winner will be the 'Match Play Champion' and will hold the Championship Trophy for a year and will also receive an inscribed memento.

Vouchers will be given to the winner and the runner up and the two losing semi-finalists.

### **4.3. JUNIOR STROKE PLAY CHAMPIONSHIP**

Competition Format - Stroke play over 18 holes.

Entry will be limited to 81 Players. The maximum handicap limit for entry is **36**, and all higher handicaps will be reduced to the competition handicap limit of **28** for playing purposes. **Refer to Section 1, Rule 2 and 5a, 5b and 5c for tee and course levelling and card information.**

If more than 81 entries are received a ballot will be held to decide which of the higher handicap Players are to be excluded.

The Player who returns the lowest gross score will be the "Junior Stroke Play Champion" and will hold the "Lightcliffe Tankard for the year.

The player who returns the lowest net score will hold the "Lightcliffe Trophy" for a year.

Vouchers will be given for the two lowest gross scores and the two lowest net scores.

The leading 8 Players who return the lowest gross scores will qualify for the "Junior Matchplay Championship"

Any Player who is unable to compete in the 'Junior Match Play Championship' will be excluded in determining the leading 8 players.

### **4.4. JUNIOR MATCH PLAY CHAMPIONSHIP.**

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The 8 qualifiers will compete off scratch over 18 holes with the exception of the final which will be played over 36 holes. The draw will be made on the basis as set out in **Committee Procedures section 5F** in the Rules of Golf.

The winner will be the 'Junior Match Play Champion' and will hold the 'Junior Match Play Salver' for a year. Vouchers will be given to the winner, and the runner up.

### **4.5. SENIORS CHAMPIONSHIP.**

Competition Format - Stroke play over 18 holes.

Entry is limited to Players who are aged 55 or over on the day of the competition.

Dependant on the venue, entry may be limited to such a number as the Executive Committee determine. If the number of entries exceeds any such limit a ballot will be held to decide which of the higher handicap Players are to be excluded.

The Player returning the lowest gross score will be 'The Seniors' Stroke Play Champion' and will hold the 'Championship Trophy' for a year.

Any three Players from the same club who return the lowest aggregate gross score will be the Senior Team Champions and will hold the 'Senior Team Trophy' (presented by Mr. G. Horrocks - Taylor) for a year. In the event of a tie, the Senior Team Champions will be decided by reference to the lowest individual gross score in each team.

Vouchers will be given for the three lowest gross scores and the lowest net scores in each of the age groups 55-59, 60-64, 65-69 and 70 plus.

### **4.6. SENIORS MATCH PLAY CHAMPIONSHIP**

The top 8 available players in the Seniors stroke-play championship will qualify for the Seniors Matchplay Championship, and will play off scratch over 18 holes on **neutral** courses and **using play by dates decided by the competition organisers at the start of the season.** Any Player who is unable to compete in the 'seniors Match Play Championship' will be excluded in determining the leading 8 players.

The Final will be played over 18 holes on the Matchplay Finals day, morning or afternoon whichever the players prefer and agree, if players can't agree the Competition Secretary will decide, and will also be decided by sudden death playoff if matches are tied, See Section 1 Rule 3 Paragraph a.

The draw will be made on the basis as set out in **Committee Procedures section 5F** in the Rules of Golf.

The winner will be the 'Seniors Match Play Champion' and will hold the 'Seniors Match Play Trophy' in memory of J H Hanson for a year. Vouchers will be given to the winner and the runner up, and the winner will also receive an inscribed memento.

## **Section 5 – Team Competitions**

### **5.1. SCRATCH TEAM CHAMPIONSHIP**

Each Member Club may enter one team of 3 Players. Entry is subject to the requirements set out in Section 1 Rule 8 of these Rules

Competition Format: - Stroke play over 18 Holes all 3 scores to count.

The team that returns the lowest aggregate gross score will hold the 'Founders Trophy' for a year.

Vouchers will be given to each member of the teams that return the two lowest aggregate gross scores and the player with the lowest individual gross score, and

the Team that returns the lowest aggregate NET score (maximum handicap of **12** allowed) will hold the Scratch Team Championship Best Net Trophy for a year.

### **5.2. JUNIOR TEAM CHAMPIONSHIP.**

Competition Format – Stroke Play over 18 holes off scratch.

Each Member Club may enter one team of three Players. Entry is subject to the requirements set out in Rule 8 in Section 1 of these Rules. **Refer to Section 1, Rules 2 and 5a, 5b and 5c for tee and course levelling and card information.**

There is a maximum handicap limit for entry of **36**, but all higher handicaps will be reduced to the competition handicap limit of **28** for playing purposes.

The team returning the lowest aggregate gross score based on the teams two lowest gross scores will hold the 'Junior Championship Trophy' for a year. **And will be eligible to play in the County Qualifying Competition for the E.G.U. Junior Champion Club Tournament.**

The team returning the lowest aggregate net score based on the two lowest net scores will hold the 'D. A. Gordon Trophy' for a year.

Vouchers will be given to each member of the teams that win the two trophies, the Player who returns the lowest gross score and the Player who returns the lowest net score.

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### **5.3. HANDICAP TEAM CHAMPIONSHIP.**

Competition Format - 18 holes stroke play off scratch. Each Member Club may enter one team of 4 Players. Handicap limits are those applicable to the Handicap League as set out in Section 2 Rule 2.4 of these Rules. Entry is subject to the requirements set out in Section 1 Rule 9 of these Rules. For the purposes of determining eligibility, handicaps will be those that are applicable as at 9.00am on the Monday prior to the weekend on which the competition is to be played. Subsequent adjustments will not affect eligibility and Players' handicaps on the day of the competition will be used to determine the lowest individual net score

The team that returns the lowest aggregate gross score will hold the Jack Sykes Trophy for a year. Vouchers will be given to each member of the teams that return the two lowest aggregate gross scores and the Player who returns the lowest individual net score.

### **5.4. NINE HOLE CLUBS CHAMPIONSHIP**

Competition Format - Stroke play over 18 holes.

Each Member Club whose course has nine or fewer holes may enter a team of three Players with a playing handicap of 24 or below. Entry is subject to the requirements set out in Rule 8 in Section 1 of these Rules. The team that returns the lowest aggregate net score will hold the 'Nine Hole Championship Shield' for a year.

The Player who returns the lowest individual net score will receive a silver salver to hold for a year. Vouchers will be given to each member of the teams that return the two lowest aggregate net scores, the Player who returns the lowest individual gross score and the Player who returns the lowest net score.

### **Section 6 - Four-Ball Better Ball Championship.**

**6.1.** This is a Four Ball Better Ball Stableford competition over 18 holes with 90% handicap allowance.

The handicap limit is 24 and higher handicaps will be reduced to this limit.

Each Member Club may enter a maximum of three teams, except for the top three teams in the previous year's competition, who may enter four teams.

Entry is subject to the requirements set out in in Section 1 Rule 9 of these Rules.

The team returning the highest points score will receive a trophy to hold for a year.

Vouchers will be given to the teams who return the four Highest points scores.