

Carton House Permanent Local Rules as at May 2019.

A player, when taking relief or incurring a penalty under any Rule of Golf or Local Rule, must inform his marker or opponent.

Penalty for breach of local rule

Match Play - Loss of Hole

Stroke Play - Two Strokes

1. Out of Bounds and Course Boundaries (Rule 18.2a)

Out of Bounds is defined by any wall or fence bounding the course or any line defined by white stakes.

On the O'Meara Course, to the left of 1st, 2nd, 3rd, 4th, 6th, 17th and to the right of the 18th hole is Out of Bounds.

On the Montgomerie Course, to the right of 4th, 9th, 10th, 11th & 13th holes is Out of Bounds.

To save time, players should play a provisional ball when there is a chance that their original ball may be lost or out of bounds.

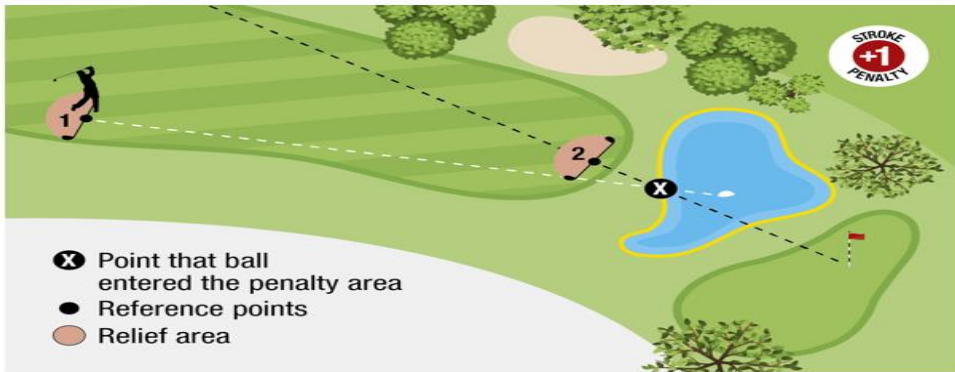
If a player, playing a provisional ball, fails to say "provisional ball", then the ball played is not a provisional ball and becomes the ball in play and the original ball is lost (Rule 18.3).

2. Penalty Areas

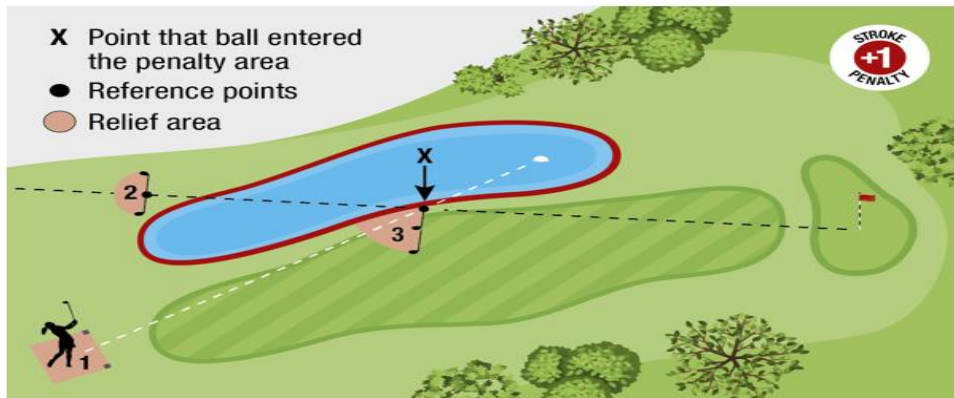
Penalty areas are defined by yellow and red stakes and relief options and associated penalties are set out in Rule 17.

The lateral penalty area to the right of the 15th hole on O'Meara is deemed to extend to infinity when playing the 15th hole only.

RELIEF FOR BALL IN YELLOW PENALTY AREA



RELIEF FOR BALL IN RED PENALTY AREA



3. Special or Required Relief Procedures

3.1 *Alternative to Stroke and Distance for Lost Ball or Ball Out of Bounds*

Based on advice from CONGU (Council of National Golf Unions), Carton House is **not** adopting the new Stroke and Distance Local rule.

3.2 *Aeration Holes on the Green.*

If a player's ball lies in or touches an aeration hole on the putting green relief may be taken under Rule 16.1 - placed at the nearest spot not nearer the hole.

3.3 *Staked Trees*

If a player's ball lies anywhere on the course other than in a penalty area and it lies on or touches such a tree or such a tree interferes with the player's stance or area of intended swing, the player must take relief under Rule 16.1f.

4. Abnormal Course Conditions and Integral Objects

4.1 Immovable Obstructions.

All artificially surfaced roads and paths, bridges, notice boards, seats and shelters are immovable obstructions (Rule 16.1 applies).

4.2 Sprinkler Heads.

Fixed sprinkler heads are immovable obstructions and Rule 16.1b applies. In addition, if such an obstruction, within 2 club-lengths of the putting green of the hole being played intervenes on the line of play between the ball and the hole, and the ball is within 2 club-lengths of the obstruction, and is not in a hazard, nor on the putting green, the player may, without penalty, drop the ball at the nearest point, which is not nearer the hole, is not in a hazard or on a putting green and avoids interference by the obstruction.

4.3 Ground under Repair

Any area marked GUR or encircled by a white line (Rule 16.1 applies).

5. Restrictions on Use of Specific Equipment

During a round, a player must not wear shoes with traditional steel spikes.

Players may only use distance measuring devices that measure or gauge distance **ONLY (Rule 4.3(a))**.

6. Defining When and Where Players May Practice

A player must not practise on the competition course before or between rounds.

When players have a choice between Main Day or Alternative Day participation for a single stroke competition, any player who elects to play on the second day of the competition is permitted to play on the competition course on the first day of the said competition when and only when playing for Carton House in an Interclub match and with the approval of the Competitions Secretary.

7. Procedures for Bad Weather and Suspensions of Play

If any such Local Rule are to be a condition of the competition, a notice to that effect will be inserted on the competition sheet near the sign-in computer.

Where relevant, a graphic illustration of the local rule will be placed beside the competition sheet. Examples of 2 such local rules are:

SOME BUNKER(S) OUT OF PLAY (e.g. GUR, flooding)

If a player's ball comes to rest in a Bunker or within its designated surroundings (see imaginary Blue Stakes in picture below), the player **MUST** proceed as per the following 2 options:

(a) Establish the Nearest Point of Relief from the **bunker cut line** (i.e. an imaginary Blue Line margin, between the imaginary Blue Stakes and drop a ball, **without penalty**, within one club length of this point, that is not in a hazard or on a putting green and is not nearer the hole.

(b) Under Stroke & Distance, Rule 18.1, **for a penalty of one stroke**, play a ball as nearly as possible at the spot from which the original ball was last played.



ALL BUNKERS OUT OF PLAY

If a player's ball (i) comes to rest in a Bunker, (ii) on a slope/decline leading down to a Bunker or (iii) the player's stance must be taken on such slopes/declines in order to play the ball, the player **MUST** proceed as per the following 2 options:

(a) Drop a ball, **without penalty**, behind the point where the ball lay, keeping that point (see Picture below) directly between the hole and the spot on which the ball is to be dropped, with no limit to how far behind that point, the ball may be dropped.

(b) Under Stroke & Distance, Rule 18.1, **for a penalty of one stroke**, play a ball as nearly as possible at the spot from which the original ball was last played.



Etiquette

Please smooth footprints in bunkers.

Please replace divots and repair all pitch marks.

Golfers are requested to observe and adhere to the dress code.

Sprinkler Head Covers and Distance Markers are yards to the Front of Green:

Red 200 yds, Yellow 150 yds.