

# Kent Golf Pace of Play Policy

## **Definition of “Out of Position”**

The first group and any group after a starter’s gap will be considered to be “Out of Position” if, at any time during the round, the group’s cumulative time exceeds the time allowed for the number of holes completed. Any following group will be considered “out of position” if it is more than the starting interval behind the group in front.

## **Procedure when Group is “Out of Position”**

A group “Out of Position” will be asked by a Kent Golf official to get back into position within a specified time. Failure to do so may lead to players being individually timed.

If a Group is “Out of Position” but within any applicable cumulative round time:

If a decision is taken to time a group, each player in the group will be informed the group is Out of Position. At the referee’s discretion, each or any player will be subject to individual timings.

## **Time per Stroke**

(1) The maximum time allocated per shot is 40 seconds. 10 extra seconds are allowed for the first player to play (a) a tee shot; (b) an approach shot to the green and (c) chip or putt.

(2) The timing will start when the player has had sufficient time to reach their ball, it is his or her turn to play and they are able to play without interference or distraction.

(3) The time allowed includes any yardage assessment, any walking forwards or backwards and any pre-shot routine, including practice/rehearsal swings.

(4) On the putting green, timing will start when the player has had a reasonable amount of time to lift, clean and replace his or her ball, repair pitch-marks and move loose impediments on his or her line of putt. Time spent looking at the line from beyond the hole and/or behind the ball is included in the time allowed for the stroke.

**Timing ceases** when a group is back in position. Players will be advised accordingly.

## **PENALTY FOR BREACH OF PACE OF PLAY POLICY (which is a LOCAL RULE under the Kent Golf Hard Card)**

	<b>Medal Play</b>	<b>Stableford Play</b>	<b>Match Play</b>
<b>1<sup>st</sup> breach</b>	One stroke penalty	One point deduction from total points scored	One stroke penalty
<b>2<sup>nd</sup> breach</b>	General Penalty	Two point deduction from total points scored	Loss of Hole
<b>3<sup>rd</sup> breach</b>	Disqualification	Disqualification	Disqualification

**Individual Timings Without Warning** -In addition to the above a player without notice may be individually timed (whether “In Position” or not). If his or her time exceeds 60 seconds the player will incur a warning as above. Any further bad times will result in penalties being imposed as highlighted above.